Ashes Of Oahu Free Download [portable]

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About This Game

Ashes of Oahu is an open world, story driven shooter where you work with or against the surviving factions of a post apocalyptic Hawaii.

- Inspired by native Hawaiian stories, traditions, and beliefs but with a unique fictional twist that brings in ghosts, raiders, and gods

- Four distinct factions to work for...or against!

- Over 75,000 lines create a massive and engaging narrative

- Choices truly matter and can lead to any one of over 100 different endings!

- Guns take on new and amazing powers thanks to the Magical Weapon Mod System

- Play your way by unlocking 50+ skills and abilities

- 25 sq/km of beautiful locations throughout Oahu, Hawaii

- Craft items from Hawaiian resources you find throughout the island

Title: Ashes of Oahu
Genre: Action, Indie, RPG
Developer:
Wyrmbyte
Publisher:
Wyrmbyte
Release Date: Spring 2019

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7 SP1, Windows 8.1, Windows 10 (64-bit versions only)

Processor: Intel Core i5-2400 @ 3.1 GHz or AMD FX-6300 @ 3.5 GHz or equivalent

Memory: 8 MB RAM

Graphics: VIDIA GeForce GTX 670 or AMD R9 270 (2GB VRAM with Shader Model 5.0 or better)

DirectX: Version 11

Storage: 20 GB available space

English

ashes of oahu. ashes of oahu ps4. ashes of oahu game. ashes of oahu gameplay. ashes of oahu steam

Developer Blog #3: The Factions of Oahu - The Research Institute and the Islanders:
During Kai's adventure throughout Ashes of Oahu, he will come across five distinct factions. Kai will be able to interact with four of these factions and gain or lose reputation depending on his choices. The fifth faction, the Raiders, will always be his enemy. Depending on Kai's standing with the individual factions, he will gain access to new skills. In today's blog, we take a look at two of the factions that Kai can work with to become his friends, or work against to become his foes, The Research Institute, and the Islanders.

The Research Institute. **Developer Diary #4: The Factions of Oahu - Lava Dogs, Hawaiians, and Raiders**:
In last week's blog, we dove a little deeper into The Research Institute (T.R.I.) and the Islanders. In this week's blog, we will take a look at the remaining factions that Kai will meet on his adventure throughout Ashes of Oahu. Kai will be able to interact with the Lava Dogs and Hawaiians and gain or lose reputation depending on his choices. The final faction, the Raiders, will always be his enemy.

The Lava Dogs. **Developer Blog #2: The Power of the Akua**:
In [Ashes of Oahu](#) Kai undertakes a perilous journey through the post-apocalyptic Hawaiian wilderness to rescue his son from an unfortunate fate and liberate the island from its evil oppressors. While Kai can silently creep up on a foe to whack them with a pahoa or take them at a distance staring down iron sights, run and gun warfare will only get him so far. This is where the Akua can lend a hand.

No mere mortal could face the threats that challenge 'Oahu. Empowered with the gifts of the Akua, however, Kai's strength can grow to rival the grim shapeshifting kapua that ravage his island. Kai does not begin the story with these skills. Along his adventure, he will come across heiaus (shrines) dedicated to six ancient Akua. After restoring their heiau and proving his worth, Kai will have these abilities conferred to him and gain the strength to strike down even his fiercest foes.

Spirit Vision is the base for several of Kai's Akua granted skills. Kai sees into the world more directly with Spirit Vision and can see the aura of other character's mana. In this mode, if Kai places his crosshairs on a target long enough, he will tag them. That character will then become visible to Kai even if they go behind something that would obstruct Kai's normal vision. Kai can also see the footprints of where others in the area have been. This way Kai can observe the patrol routes of enemies and plan his next move.

While using Spirit Vision Kai can activate new Akua abilities at the cost of his mana. One such skill is Bullet Shield. Exploiting the veil between Oahu and the spirit world, Kai can twist space around himself, so bullets that would typically inflict mortal wounds deflect harmlessly away. While this only lasts for a few seconds, it is a powerful ability.
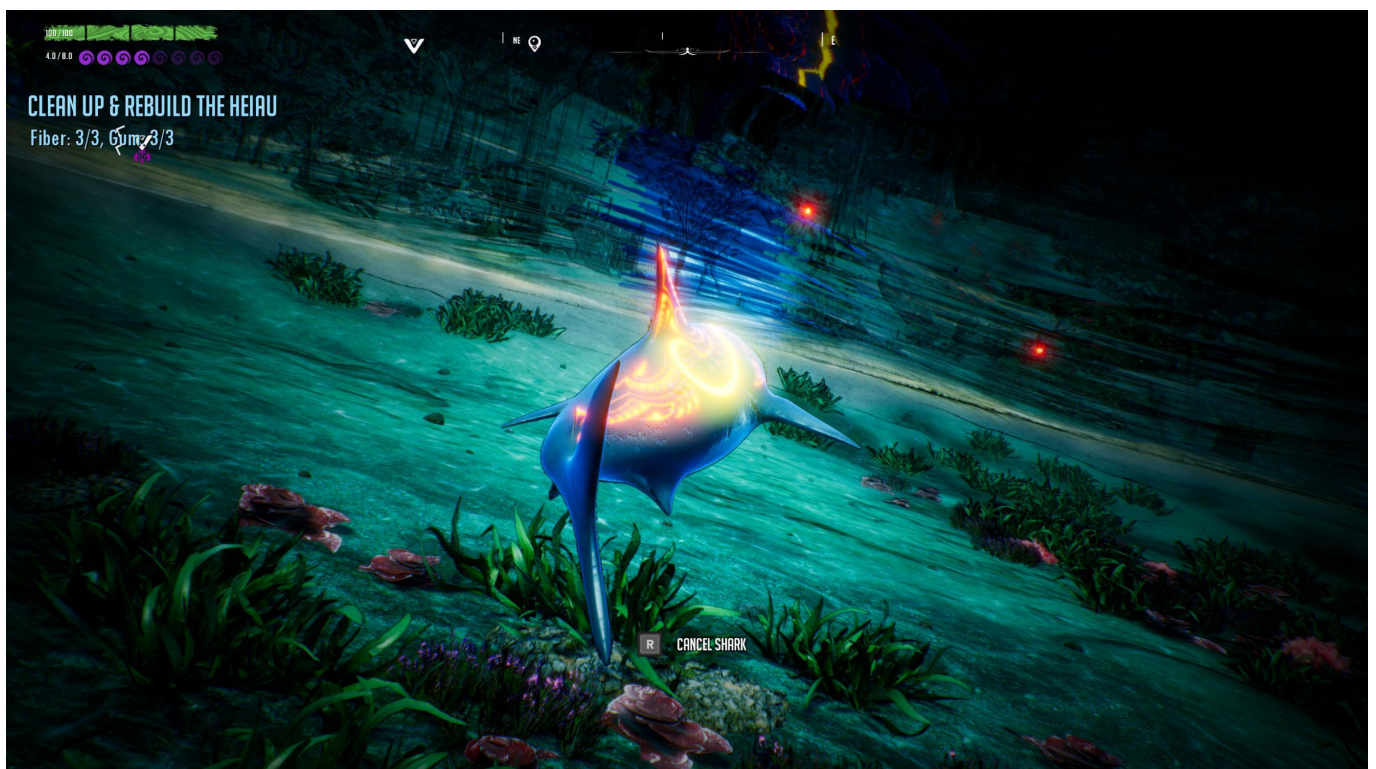
Kai also gains a level of control over the natural elements around him. While it does come with high mana cost, Volcanic Eruptions can cause massive amounts of area damage. These volcanoes spew fiery debris. The higher Kai's skill level, the longer a volcano will last and the more overall damage it will do.

Kai may also learn from the Akua how to modify the type of ammunition he can fire from his spirit bow. Kai can turn a spirit arrow into a ball of flame that explodes when it hits his target with Explosion Arrow.

Not all of Kai's Akua granted abilities are focused on destroying his enemies. Kai may also learn to shapeshift himself, becoming a Mano to swim the ocean as a shark. He can also be taught to Soar enabling Kai to fly through the 'Oahuan skies in the form of a bird.

With powers like seeing into the spirit realm, the ability to manipulate the flow of lava around him, and deflecting bullets Kai has some game-changing options at his disposal. We don't want to spoil all the fun so that's just a sample of what Kai can learn to do. We look forward to sharing more about Kai and Ashes of Oahu with you as we march towards launch.

Be sure to follow us on Twitter and Facebook[www.facebook.com] for all the latest news and updates! Want to chat with the devs? Join our Discord[discordapp.com]!

. **Developer Blog #1: What is Ashes of Oahu?**:

This is the first in our series of developer blogs leading up to the release of Ashes of Oahu. Before we start to deep-dive into systems or any other specific topics we thought we would get things rolling by taking on the challenge of answering the question, what exactly is Ashes of Oahu?

Many action, adventure, and fantasy role-playing games are steeped in fictional history drawn from Western or European influences. We here at Wyrmbyte decided to do something a bit different with Ashes of Oahu.

As a small team, there are currently only five of us, we made the crazy decision to create an open world action-adventure game, leveraging third-person shooter mechanics. Only, Ashes of Oahu focuses on the rich history that can be found on the other side of the world from Europe.

We chose the lore of the indigenous cultures of the Pacific islands to inform our game's storyline. Specifically, we drew upon the stories and culture of the Hawaiian Islands for our narrative inspiration. How could we bring some of the powerful histories of the pre-colonial Pacific islands into a post-apocalyptic future? What would a post-apocalypse even look like in a place that is a paradise? Our developers have traveled to the island, consulted with experts, and studied extensively to ensure that these considerations make Ashes of Oahu a dramatic fictional departure from other games in this genre.

In Ashes of Oahu you'll play as Kai. Set in the not too distant future, tragedy has befallen the Hawaiian Islands and an ancient evil has risen to exploit the opportunity. The adventure takes place on the second largest island of the Hawaiian archipelago, and the game's namesake, Oahu. This setting presents a vast and engrossing stage upon which these events play out. Will Kai raise an army to liberate his friends and family? Or take on the raider army alone?

Drawn into the conflict by the abduction of his son, aided by his aumakua (spirit guide), and awakened to the strength of his mana, Kai will rise to drive the opposing force from his 'aina (country), and rescue the children of the island. Or will he? Player agency is a core tenet of Ashes of Oahu. Will you shoot first and ask questions later? Or choose to carefully navigate the tension between the islands fractured communities? Each decision that you make can impact your standing with these different factions and the choices that you make inform the many challenges that Kai will encounter as he navigates the villages and rainforests of a post-apocalyptic island landscape.

During your adventure through Oahu, you will collect items, craft new gear, and learn new skills. You may also encounter on your exploration environmental puzzles. But don't worry, you'll never be able to make a wrong turn, though you are absolutely free to make decisions that are not pono (good karma).

As Kai, the world will react to you and time will move forward at your pace. You are free to play in and explore a sandbox interpretation of Oahu, painstakingly recreated to include places that are real locations on the island today. All of which are presented via a 3rd person cinematic camera. Only when you interact with key gameplay sequences will time in game advance. Between these moments you are free to explore the island at your own pace.

With this level of player agency and the number of potential narrative choices to be made, it's guaranteed that you'll never be able to experience everything Ashes of Oahu has to offer in a single playthrough. And with over 100 potential endings to the game, are you ready to find out which you will reveal?

Be sure to Wishlist us on Steam now, and subscribe to our newsletter to get notified as soon as we reveal the release date.